

Section 9.5 (Parametric Equations)



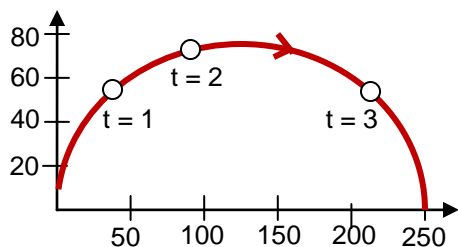
In a recent game against the Barney's, Ernie threw a baseball from an initial height of 4 feet, with an initial velocity of 90 feet per second and at an angle of 40° with the horizontal. After t seconds the location of the ball can be described by...

$$x = (90 \cos 40^\circ)t \quad \text{- ball's horizontal distance in feet -} \quad \text{- AND -}$$

$$y = 4 + (90 \sin 40^\circ)t - 16t^2 \quad \text{- ball's vertical distance in feet -}$$

Using these equations as time (t) changes, we can calculate the location of the ball at any time.

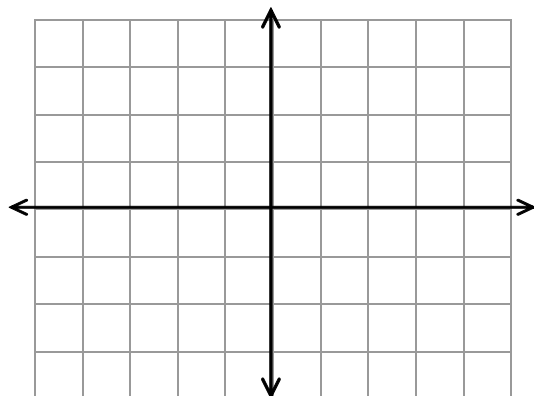
This set of equations (x and y as functions of t) are called **parametric equations**



Time (t)	$x(t)$ (horizontal)	$y(t)$ (vertical)
0	0 ft.	4 ft.
1	$90 \cos 40^\circ \sim 69$ ft.	~ 46 ft.
2	~ 138 ft.	~ 64 ft.
3	~ 207 ft.	~ 34 ft.
3.6	~ 248 ft.	~ 0 ft.

A **plane curve** is the set of ordered pairs (x,y) where $x = f(t)$ and $y = g(t)$ for t in an interval I and the equations $x = f(t)$ and $y = g(t)$ are called **parametric equations** for the curve

Example: Graph the plane curve defined by the parametric equations $x = t^2 + 1$, $y = 3t$, $-2 \leq t \leq 2$



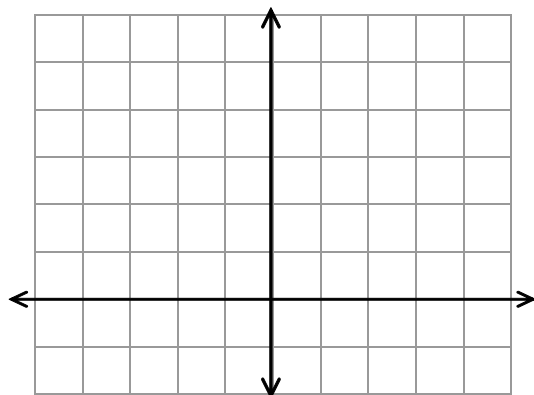
We examined a variety of points in the first example to graph a plane curve. Another method is to eliminate the parameter (t) to write one equation in x and y equivalent to the two equations (see discussion on pg. 927).

1. Solve for t in one of the parametric equations
 2. Substitute the expression for t in the other equation
- (you may need to change the domain of the rectangular equation to be consistent with the domain for the parametric equation)

Example: Sketch the plane curve represented by the following parametric equations by eliminating the parameter
(use identity $\sin^2 t + \cos^2 t = 1$)

$$x = \sqrt{t}$$

$$y = 2t - 1$$



$$x = 6 \cos t$$

$$y = 4 \sin t$$

$$\pi \leq t \leq 2\pi$$

